4AESE - Analyse des Systèmes Non-Linéaires

# Chapitre 5 : State Feedback Stabilization

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#### **Problem statement**

Consider a system

$$\dot{x} = f(x, u)$$

#### State feedback stabilization problem

Design a control law  $u = \phi(x)$  such that the origin x = 0 is an asymptotically stable equilibrium point for the closed-loop system

$$\dot{x} = f(x, \phi(x))$$

- $u = \phi(x)$  is a static feedback, a memoryless function of x
- Dynamic feedback  $u = \phi(x, z)$ , with z a state of a dynamic system  $\dot{z} = g(x, z)$



A different equilibrium point may be stabilized :  $x_{eq}$ 

ightarrow It requires the existence of a steady-state control  $u_{eq}$  such that

$$0 = f(x_{eq}, u_{eq})$$

Apply the change of variable

$$x_{\delta} = x - x_{eq}$$
 and  $u_{\delta} = u - u_{eq}$ 

and we have

$$\dot{x}_{\delta} = f(x_{eq} + x_{\delta}, u_{eq} + u_{\delta}) \triangleq f_{\delta}(x_{\delta}, u_{\delta})$$

with  $f_{\delta}(0,0) = 0$ .

- the previous formulation is retrieved
- the control  $u_{\delta} = \phi(x_{\delta})$  is to be designed
- then, the overall control is  $u = \phi(x_{\delta}) + u_{eq}$

### Example

Consider a hydraulic system with two tanks.

Dynamical model of liquid levels :

$$\begin{cases} \dot{h}_1 = 0.01u_1 - 0.05 \operatorname{sign}(h_1 - h_2)\sqrt{20|h_1 - h_2|} \\ \dot{h}_2 = 0.05 \operatorname{sign}(h_1 - h_2)\sqrt{20|h_1 - h_2|} - 0.05\sqrt{20 h_2} \end{cases}$$



Desired liquid level  $h_{1eq} = 0.9 m$ 

At the equilibrium :

$$\begin{cases} u_1 = 5\sqrt{20|h_1 - h_2|} \\ h_1 = 2h_2 \end{cases} \Rightarrow \begin{cases} u_{1eq} = 15 \\ h_{2eq} = 0.45 \end{cases}$$

Defining 
$$x = h - h_{eq}$$
 and  $u = u_1 - u_{1eq}$ , new system :  

$$\begin{cases}
\dot{x}_1 = 0.01u + 0.15 - 0.05 \operatorname{sign}(x_1 - x_2 + 0.45)\sqrt{20|x_1 - x_2 + 0.45|} \\
\dot{x}_2 = 0.05 \operatorname{sign}(x_1 - x_2 + 0.45)\sqrt{20|x_1 - x_2 + 0.45|} - 0.05\sqrt{20(x_2 + 0.45)}
\end{cases}$$

• with the equilibrium point at the origin x = 0 and u = 0.



# INSA

#### Linearization

For linear time invariant systems

$$\dot{x} = Ax + Bu$$

State feedback control : u = -Kx

Resulting closed-loop system

$$\dot{x} = \left(A - BK\right)x$$

Closed-loop system asymptotically stable iff A – BK is Hurwitz

Several systematic methods to design gain K

#### Linearization

As for input free systems, nonlinear systems can be linearized around (x = 0, u = 0) (equilibrium point)

 $\dot{x} = f(x, u) \approx \dot{x} = Ax + Bu$ 

wit h

$$A = \frac{\partial f}{\partial x}(x, u) \Big|_{x=0, u=0} \quad \text{and} \quad B = \frac{\partial f}{\partial u}(x, u) \Big|_{x=0, u=0}$$

- A linear state feedback u = -Kx can be designed with linear tools.
- The origin is still an equilibrium point for the closed-loop system

$$\dot{x} = f(x, -Kx)$$

- For a small enough x, the origin is *locally stabilized*.
- A Lyapunov function may be used to estimate the region of attraction





#### Example

We want to stabilize the scalar system

 $\dot{x} = x^2 + u$   $\xrightarrow{\text{linearization}}$   $\dot{x} = u$ 

easily stabilized by control law u = -kx, k > 0

The origin is still an equilibrium point for the closed-loop system

$$\dot{x} = -kx + x^2$$

For a small enough x, the origin is asymptotically stable.

▶ With the Lyapunov function  $V = \frac{1}{2}x^2$ , an estimation of the region of attraction is the set  $\{|x| < k\}$ 

• Actually, the region of attraction is the set  $\{x < k\}$ 



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#### Introductory example

Back to the previous scalar system

$$\dot{x} = x^2 + u$$

The linear state feedback u = -kx, k > 0, ensures local asymptotic stability

$$\dot{x} = -kx + x^2$$
 (closed-loop)

The <u>nonlinear</u> state feedback

$$u=-kx-x^2, \qquad k>0,$$

ensures global stabilization

 $\dot{x} = -kx$  (closed-loop  $\rightarrow$  linearized)

 $\hookrightarrow$  The control has canceled the nonlinearity



#### **Feedback linearization**

Consider nonlinear system of the form (affine in u)

$$\dot{x} = f(x) + g(x)u$$
 with  $f(0) = 0, x \in \mathbb{R}^n, u \in \mathbb{R}^n$ 

Assume a diffeomorphism T(x) on a set <sup>1</sup> D, with T(0) = 0, such that the change of variable transforms the system into

 $\dot{z} = Az + B \Big[ \psi(x) + \gamma(x) u \Big]$  with  $\gamma(x)$  a nonsingular matrix  $\forall x \in D$ 

The nonlinear state feedback

$$u = \gamma^{-1}(x) \Big( -\psi(x) + v \Big)$$

cancels the nonlinearity and converts the system into

$$\dot{z} = Az + Bv$$

 $\hookrightarrow$  a linear system with a new control variable v

<sup>1.</sup> Let D be a domain of  $\mathbb{R}^n$  including the origin



• The origin z = 0 can be stabilized by (exponentially stable)

$$v = -Kz$$

In x-coordinates, the control becomes

$$u = \gamma^{-1}(x) \Big( -\psi(x) - KT(x) \Big)$$

It can be shown that the x-coordinates dynamic also has the exponential stability property in the neighborhood of x = 0

 Feedback linearization is based on exact mathematical cancellation of nonlinear terms

 $\hookrightarrow$  requires a very good knowledge of the model

Some nonlinear terms may be "good" terms and are helpful for stabilization



### Example 1

Consider system

$$\dot{x} = \begin{bmatrix} a\sin(x_2) \\ -x_1^2 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u \qquad \text{with } a > 0$$

• On  $D = \{|x_2| < \pi/2\}$ , the origin is the unique equilibrium point f(0,0) = 0

• Open loop simulation with u = 0 (with a = 5 and  $x_0 = [1 \ 0.5]^T$ )





#### Design the control law

Change of variables

$$z = T(x) = \begin{bmatrix} x_1 \\ a\sin(x_2) \end{bmatrix}$$
  $T(x)$  being a diffeomorphism on  $D$ 

$$\dot{z} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} z + \begin{bmatrix} 0 \\ 1 \end{bmatrix} a \cos(x_2) \Big( -x_1^2 + u \Big)$$

▶ with control law 
$$u = x_1^2 + \frac{1}{a \cos x_2} v$$
, we have  
 $\dot{z} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} z + \begin{bmatrix} 0 \\ 1 \end{bmatrix} v$ 

 $\hookrightarrow$  easy to place poles (it's a control companion form)

#### Simulations

In z-coordinates, control law :



Results in the closed-loop system





 $(a = 5 \text{ and } x_0 = [1 \ 0.5]^T)$ 



In x-coordinates, control law :

$$u = x_1^2 - \frac{1}{a\cos x_2} KT(x)$$

Results in the closed-loop system

$$\dot{x} = \begin{bmatrix} a\sin(x_2) \\ -\frac{1}{a\cos x_2} KT(x) \end{bmatrix}$$



### Example 2

Consider system

$$\dot{x} = ax - bx^3 + u$$
 with  $a, b > 0$ 

First stabilizing state feedback  $u = -(k + a)x + x^3$ 

 $\hookrightarrow$  closed-loop  $\rightarrow \dot{x} = -kx$ 

• Second stabilizing state feedback u = -(k + a)x

 $\hookrightarrow \mathsf{closed}\operatorname{-}\mathsf{loop} \to \dot{x} = -kx - bx^3$ 

• Lyapunov analysis :  $V = \frac{1}{2}x^2$ 

$$\dot{V} = x \left( -kx - bx^3 \right) = -kx^2 - bx^4 < 0$$

 $\Rightarrow$  global asymptotic stability





#### Simulations



 $(a = b = 1, k = 2 \text{ and } x_0 = 10)$ 



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## Backstepping

### Backstepping

It is a nonlinear state feedback control design method

Consider nonlinear system of the form

$$\begin{cases} \dot{x}_1 = f_1(x_1) + g_1(x_1)x_2 \\ \dot{x}_2 = f_2(x_1, x_2) + g_2(x_1, x_2)u \end{cases}$$

with  $x_1 \in \mathbb{R}^{n_1}, x_2 \in \mathbb{R}, u \in \mathbb{R}$ 

Sort of cascade connection of two subsystems

$$\xrightarrow{u} \quad \sum_{2} \quad x_{2} \quad \sum_{1} \quad x_{1} \quad \downarrow$$

objective design a state feedback to stabilize the origin



#### Design method

First, consider  $x_2$  as a virtual control input for the first equation

• Let us assume a stabilizing control  $x_2 = \phi(x_1)$  is known, with  $\phi(0) = 0$  that is the origin of

$$\dot{x}_1 = f_1(x_1) + g_1(x_1)\phi(x_1)$$

is asymptotically stable

Assume also a Lyapunov function  $V_1(x_1)$  is known, with

$$rac{\partial V_1}{\partial x_1}ig[f_1(x_1)+g_1(x_1)\phi(x_1)ig]\leq -W(x_1)$$
  $W(x_1)$  is positive definite

Let rewrite the original first equation as

$$\dot{x}_1 = f_1(x_1) + g_1(x_1)\phi(x_1) + g_1(x_1)[x_2 - \phi(x_1)]$$

And define the change of variable  $z = x_2 - \phi(x_1)$ 





z

New formulation of the whole system

$$\dot{x}_1 = f_1(x_1) + g_1(x_1)\phi(x_1) + g_1(x_1)z$$
$$\dot{z} = F(x_1, x_2) + g_2(x_1, x_2)u$$

with 
$$F(x_1, x_2) = f_2(x_1, x_2) - \frac{\partial \phi}{\partial x_1} \Big[ f_1(x_1) + g_1(x_1)\phi(x_1) + g_1(x_1)z \Big]$$

• Appears complicated... but the  $1^{st}$  equation is AS when z = 0

► Consider Lyapunov function candidate 
$$V(x_1, x_2) = V_1(x_1) + \frac{1}{2} (\overbrace{x_2 - \phi(x_1)})^2$$
  
 $\dot{V} \leq -W(x_1) + z \left[ \frac{\partial V_1}{\partial x_1} g_1(x_1) + F(x_1, x_2) + g_2(x_1, x_2) u \right]$   
► If  $g_2 \neq 0$ , choosing  $u = -\frac{1}{g_2(x_1, x_2)} \left[ \frac{\partial V_1}{\partial x_1} g_1(x_1) + F(x_1, x_2) + kz \right]$  yields  
 $\dot{V} \leq -W(x_1) - kz^2$  for some  $k > 0$ 

 $\Rightarrow$  it proves that the origin is asymptotically stable

### Example

Consider system

$$\left\{ \begin{array}{l} \dot{x}_1 = x_1^2 - x_1^3 + x_2 \\ \dot{x}_2 = u \end{array} \right.$$

#### Infinite number of equilibrium points

• Open loop simulation with u = 0 and  $x_0 = [1 \ 2]^T$ 





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Backstepping

Objective : stabilize the origin with backstepping control

Let's start with the first equation,  $x_1 = 0$  stabilized with virtual control law

$$x_2 = \phi(x_1) \triangleq -x_1^2 - x_1$$

▶ Proved with Lyapunov function  $V_1(x_1) = \frac{1}{2}x_1^2 \implies \dot{V_1} = -x_1^2 - x_1^4$ 

• Change of variable 
$$z = x_2 + x_1^2 + x_1 (= x_2 - \phi(x_1))$$

That transforms the system into

$$\begin{cases} \dot{x}_1 = -x_1 - x_1^3 + z \\ \dot{z} = u + (1 + 2x_1)(-x_1 - x_1^3 + z) \end{cases}$$

• Consider Lyapunov function candidate  $V(x) = \frac{1}{2}x_1^2 + \frac{1}{2}z^2$  for the overall system

$$\dot{V} = -x_1^2 - x_1^4 + z \left( x_1 + (1 + 2x_1)(-x_1 - x_1^3 + z) + u \right)$$

The origin x = 0 stabilized with control

$$u = -x_1 - (1 + 2x_1)(-x_1 - x_1^3 + z) - z$$





#### Simulations



Initial condition :  $x_0 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ 



#### More general form

By recursive application of backstepping, one can consider *strict-feedback systems* of the form

$$\begin{cases} \dot{\eta} = f_0(\eta) + g_0(\eta) x_1 \\ \dot{x}_1 = f_1(\eta, x_1) + g_1(\eta, x_1) x_2 \\ \dot{x}_2 = f_2(\eta, x_1, x_2) + g_2(\eta, x_1, x_2) x_3 \\ \vdots \\ \dot{x}_{k-1} = f_{k-1}(\eta, x_1, \dots, x_{k-1}) + g_{k-1}(\eta, x_1, \dots, x_{k-1}) x_k \\ \dot{x}_k = f_k(\eta, x_1, \dots, x_k) + g_k(\eta, x_1, \dots, x_k) u \end{cases}$$

where  $\eta \in \mathbb{R}^n$ ,  $x_i$  are scalars,  $f_i$  equal 0 at the origin and  $g_i \neq 0$  in some domain